



Regular Meeting
SAN ANSELMO PARKS & RECREATION COMMISSION
Tuesday, October 20, 2020 - 7:00 P.M. (Zoom Meeting)

San Anselmo Town Council Chambers
525 San Anselmo Avenue, San Anselmo, CA

[https://us02web.zoom.us/j/83425172702?
pwd=NUh1V0M3WGhld2JQR3ZDT3VqdC92QT09](https://us02web.zoom.us/j/83425172702?pwd=NUh1V0M3WGhld2JQR3ZDT3VqdC92QT09)

1. Call to Order

Meeting ID: 834 2517 2702

2. Roll Call

Passcode: 763683

Dial +1 669 900 9128 US (San Jose)

3. Approval of Minutes: Minutes dated September 15, 2020

4. Open Time for Public Expression

The public is welcome to address the Commission at this time on matters not on the agenda. Please be advised that pursuant to Government Code Section 54954.2, the Commission is not permitted to take action on any matter not on the agenda, unless it determines that an emergency exists, or that the need to take action arose following posting of the agenda. Each speaker is limited to 3 minutes and a spokesperson for an organization is limited to 5 minutes.

5. Discussion Items

- a. Dog Park Update
- b. Virtual Halloween Celebration

6. Discussion Items/Staff Updates

- a. Registration – Residents vs. Non-Residents
- b. Collaborating with the Library
- c. Fall Program Updates

7. Commission comments & questions, requests for future agenda items

Any writings or documents provided to a majority of the Parks & Recreation Commission regarding any item on this agenda after the distribution of the original packet will be made available for public inspection at the public counter at Town Hall located at 525 San Anselmo Avenue.

Any item not under discussion before 9:00 p.m. will be continued to the next regular meeting. Next regular meeting: November 17, 2020.

In compliance with the Americans with Disabilities Act, if you need special assistance to participate in this meeting, please contact the Administrative Services Assistant at 258-4626. Notification at least 48 hours in advance will enable the Town to make reasonable accommodation to help ensure accessibility to this meeting.